

Long Term Planning

2016 - 2017

Year 2



Subject	Autumn Term 1 st Half	Autumn Term 2 nd Half	Spring Term 1 st Half	Spring Term 2 nd Half	Summer Term 1 st Half	Summer Term 2 nd Half
Topic	Superheroes		Castles & Knights		Travel & Transport!	
English	Stories in Familiar settings – Traction Man Poetry	Instructions Poetry	Traditional and fairy tales	Information texts Poetry	Different stories by the same author Recount/Diary	Extended stories Poetry
Science	Animals & Humans - Basic needs of animals & offspring for survival Importance of exercise, diet and hygiene Differentiate living, dead and non-living Food chains & Habitats Name a variety of animals in their habitats		Uses of everyday materials - Identify and compare uses of different materials Compare how things move on different surfaces Find out how the shapes of solid objects made from some materials can be changed		Plants - Growing plants (water, light, warmth) Living Things and their Habitats Name a variety of plants in their habitats	
Geography	Locate different countries on a map. Compare two different locations. Use simple fieldwork and observational skills to study the immediate environment		Castle Maps and Plans - Use aerial images and other models to create simple plans and maps, using symbols		Compare holiday locations - Name & locate world's continents and oceans Compare local area to a non-European country Use basic vocabulary to describe a less familiar area	
History	Great Fire of London - Events beyond living memory that are significant nationally or globally		Famous Kings & Queens - Lives of significant historical figures including comparison of those from different periods Tower of London		Invention of cars, trains, planes - Significant historical events, people and places in their own locality Events beyond living memory that are significant nationally or globally	
Art	Materials – Superhero Masks & Comic Book Art Working with clay Use a range of materials Learn about range of artists, craftsmen and designers – Andy Warhol		Mosaics – Shields/Coats of arms Develop techniques of colour, pattern, texture, line, shape, form and space Learn about range of artists, craftsmen and designers – Piet Mondrian		Materials – Hot Air Balloons Develop techniques of colour, pattern, texture, line, shape, form and space Use drawing, painting and sculpture	
DT	Cooking – Superhero Smoothies Design purposeful, functional & appealing products Use range of tools & materials to complete practical tasks Understand where food comes from		3D Model – Castle Design purposeful, functional & appealing products Use range of tools & materials to complete practical tasks Generate, model & communicate ideas		Vehicle with a mechanism Design purposeful, functional & appealing products Build and improve structure & mechanisms Generate, model & communicate ideas Evaluate existing products & own ideas	
Computing	Programming - Daisy Dino E-Safety Understand use of algorithms		Video (Movie Maker) Sound recording (Audacity / Photostory) E-Safety		Data Handling E-Safety Organise, store, retrieve & manipulate data	



	Write & test simple programs Use logical reasoning to make predictions Recognise uses of IT outside of school	Organise, store, retrieve & manipulate data Communicate online safely and respectfully Recognise uses of IT outside of school	Communicate online safely and respectfully Recognise uses of IT outside of school
PE	Dance Gymnastics – Points of Contacts Games - Games Fundamentals Unit 1 OAA - Orienteering Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination Participate in team games Dances using simple movement	Dance - Where the Wild Things Are Gym - Ball Wall Tall Games - Fundamentals Unit 2 OAA - Problem Solving Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination Participate in team games Dances using simple movement	Multi Skills - Athletics Sports Day Preparation Striking and Fielding Swimming Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination Participate in team games Dances using simple movement Swimming proficiency at 25m (KS1)
Music	Superhero Theme tunes Play tuned & untuned instruments musically Listen & understand live and recorded music Sing songs	Battle Music Play tuned & untuned instruments musically Listen & understand live and recorded music Sing songs	Music around the World Samba Drumming Play tuned & untuned instruments musically Listen & understand live and recorded music Sing songs
RE	The Story of Creation Caring for the environment and animals. CHRISTMAS -Light & Dark. Key beliefs about Jesus Chanukah	New Testament Stories beyond Jesus Symbolism: Easter	Birth / Life of Buddha Celebration of Wesak
PSHE	Health and wellbeing	Living in the wider world	Relationships
Cross Curricular Maths Links	DT – Smoothie Making and favourite fruits data handling Programming – Directions and turns	Science - Sorting materials Art – Symmetry in mosaics	Geography – Compare climate in different countries Science – Estimating height of trees and measuring thickness
Other Experiences	Animal Park Trip Superhero Day	Castle Visit Castle Day	Transport Trip